

# Multi-view Image Fusion, Supplementary Results

Marc Comino Trinidad<sup>1</sup>

Ricardo Martin Brualla<sup>2</sup>

Florian Kainz<sup>2</sup>

Janne Kontkanen<sup>2</sup>

<sup>1</sup>Polytechnic University of Catalonia, <sup>2</sup>Google

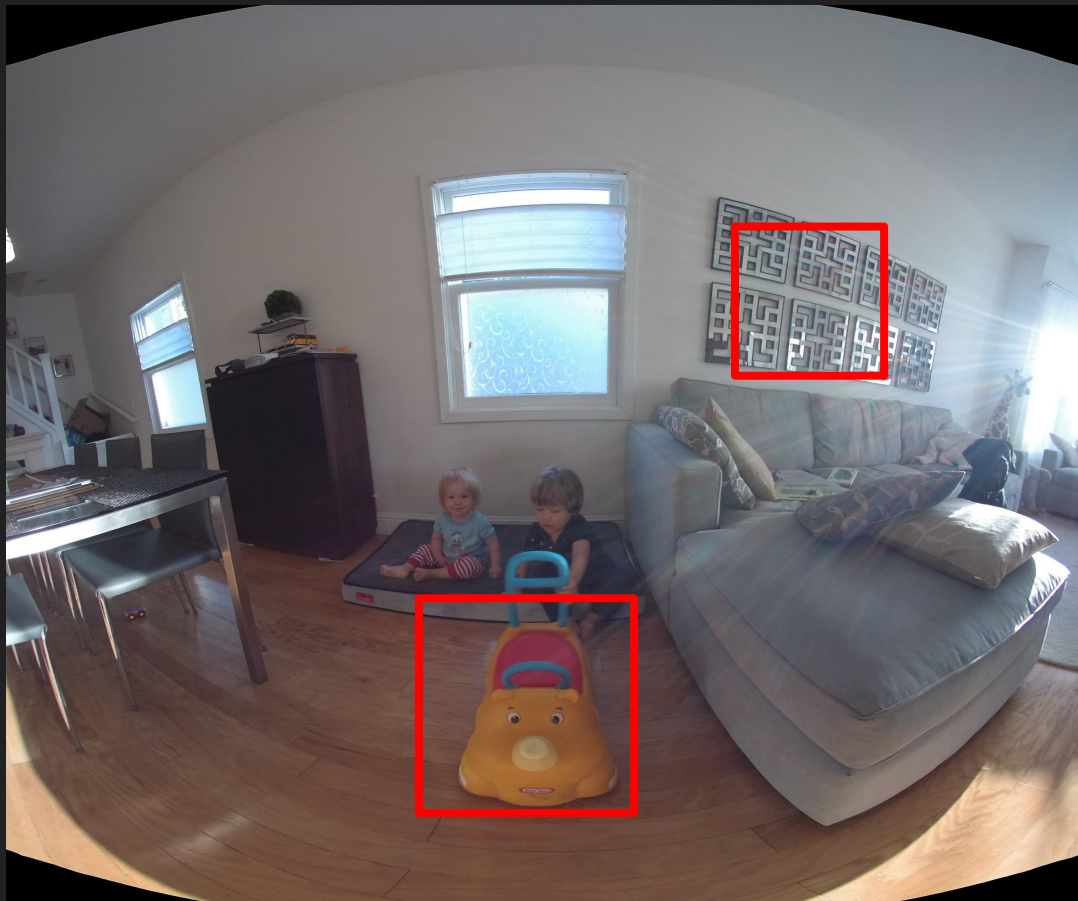
ICCV 2019

# Tips for viewing the content

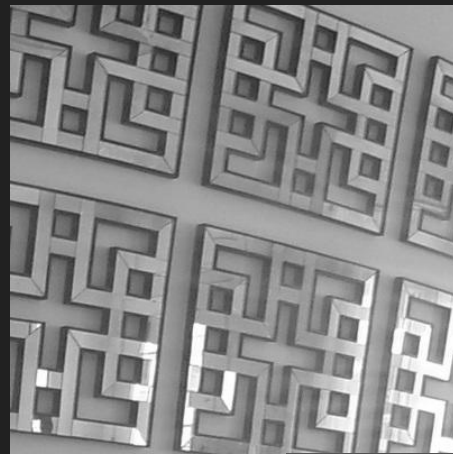
- Best viewed in full-screen mode
- Use page-down/up keys to jump from slide to slide

# Color Transfer

# Color transfer, source view



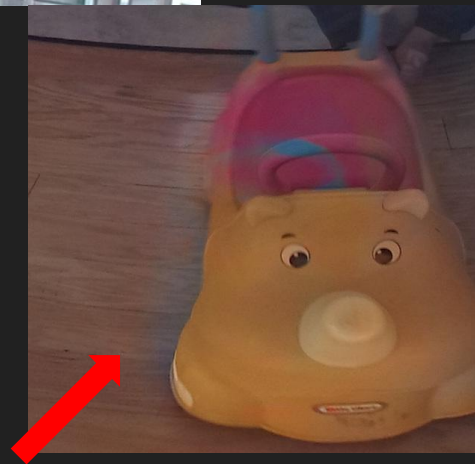
# Color transfer, target view



# Color transfer, warp-only



# Color transfer, U-net



# Color transfer, our result





# Color transfer, ground truth



# Color transfer, source view



# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



# Color transfer, our result



# Color transfer, ground truth



# Color transfer, source view





# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



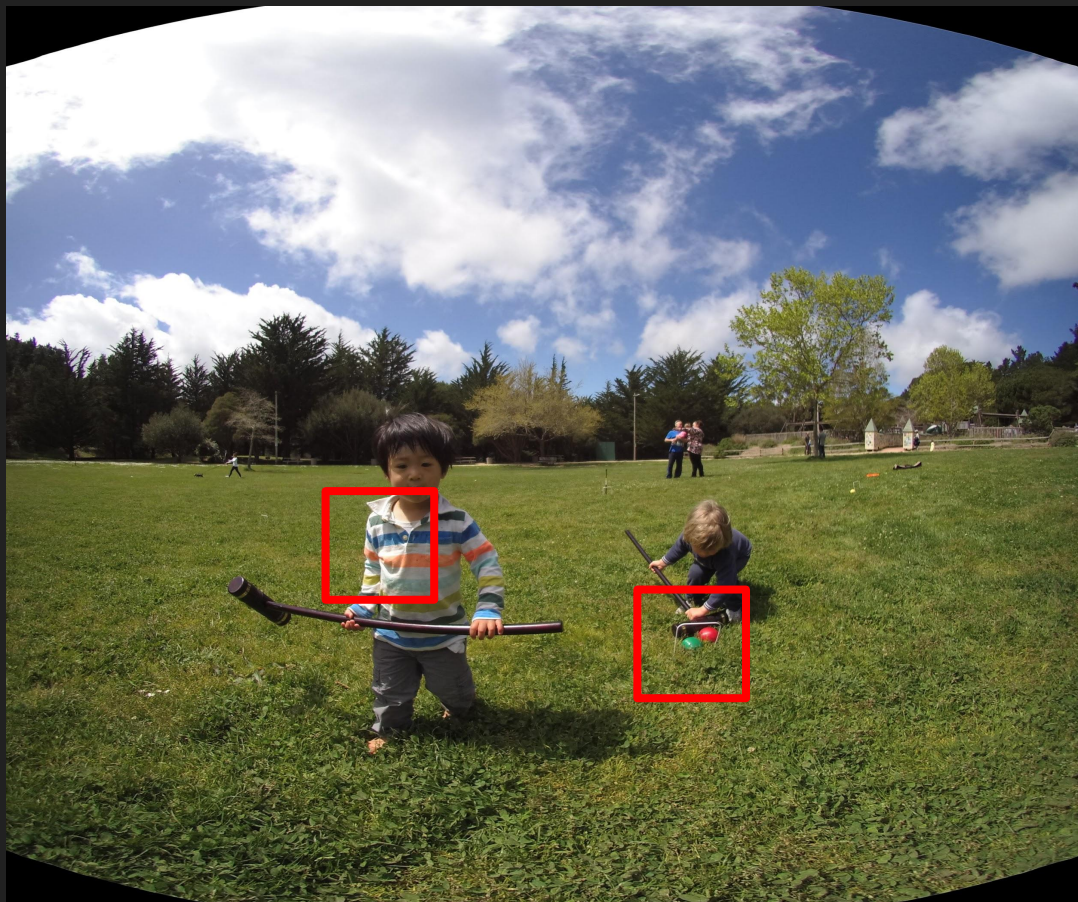
# Color transfer, our result



# Color transfer, ground truth



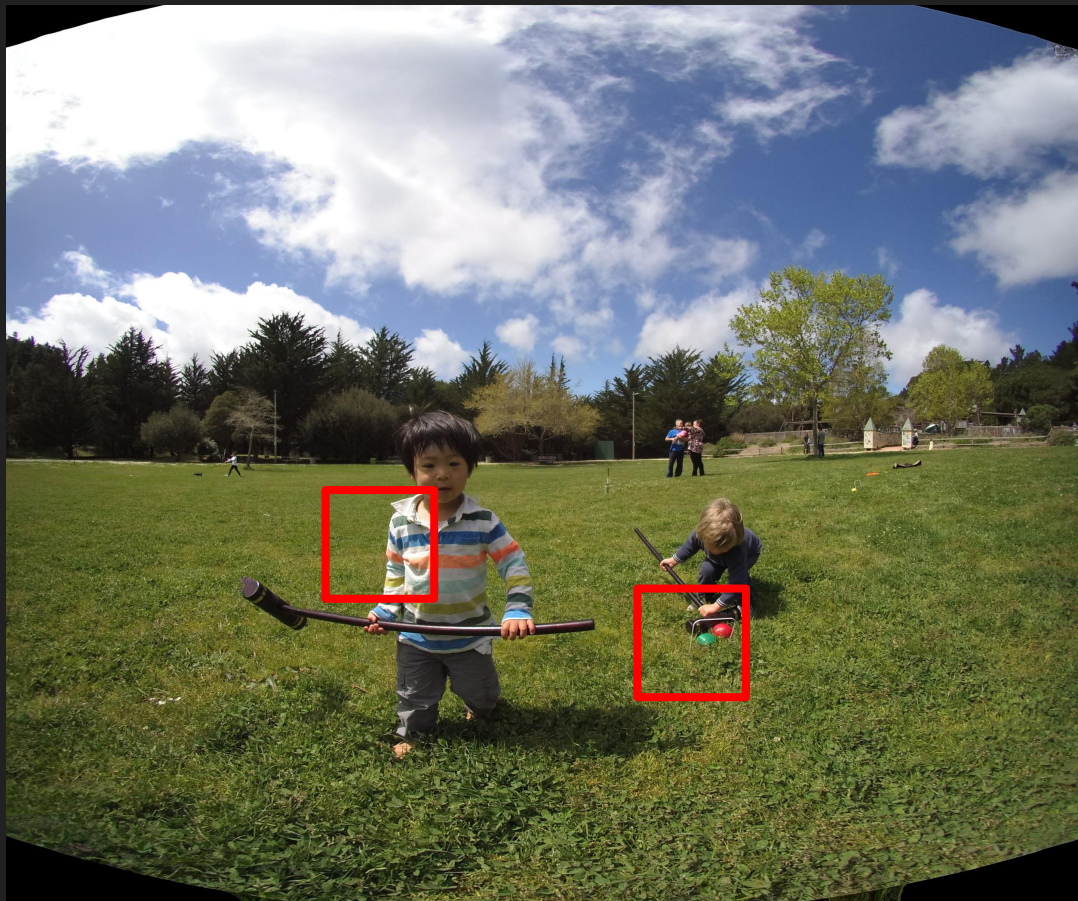
# Color transfer, source view



# Color transfer, target view

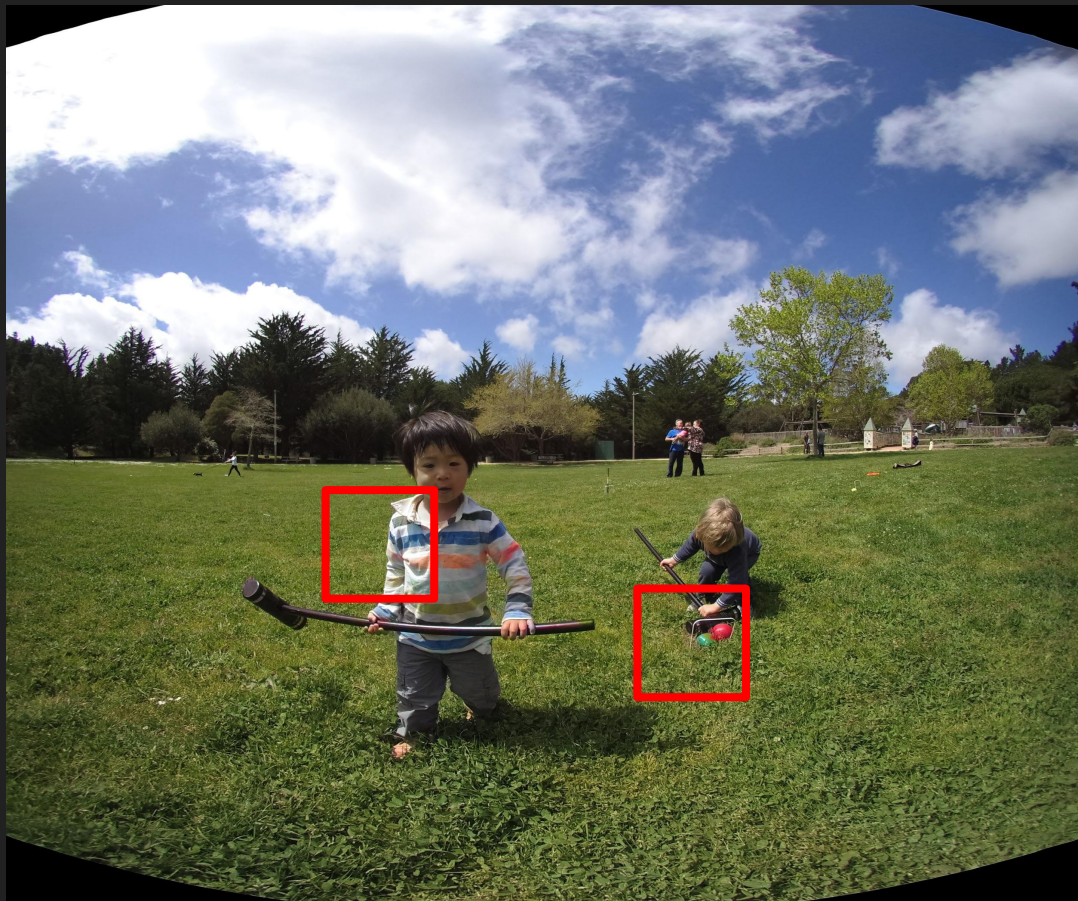


# Color transfer, warp only

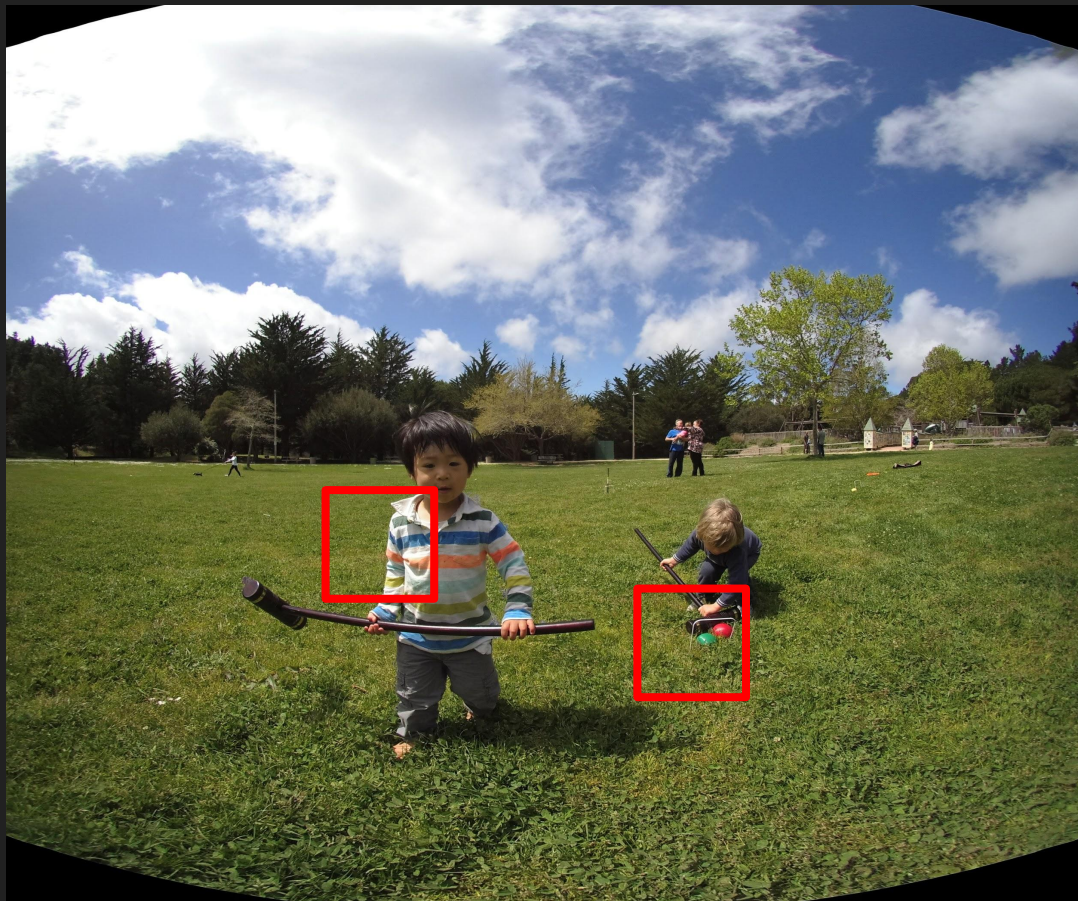




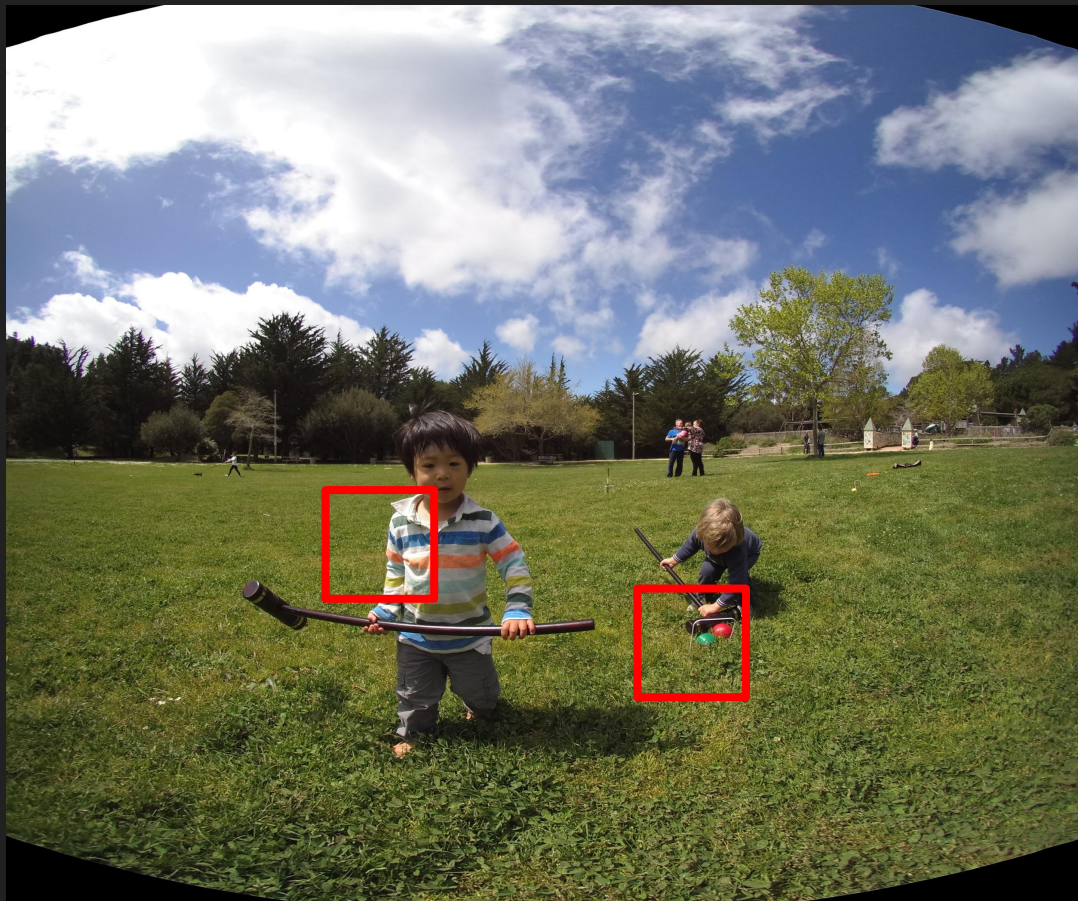
# Color transfer, U-net



# Color transfer, our result



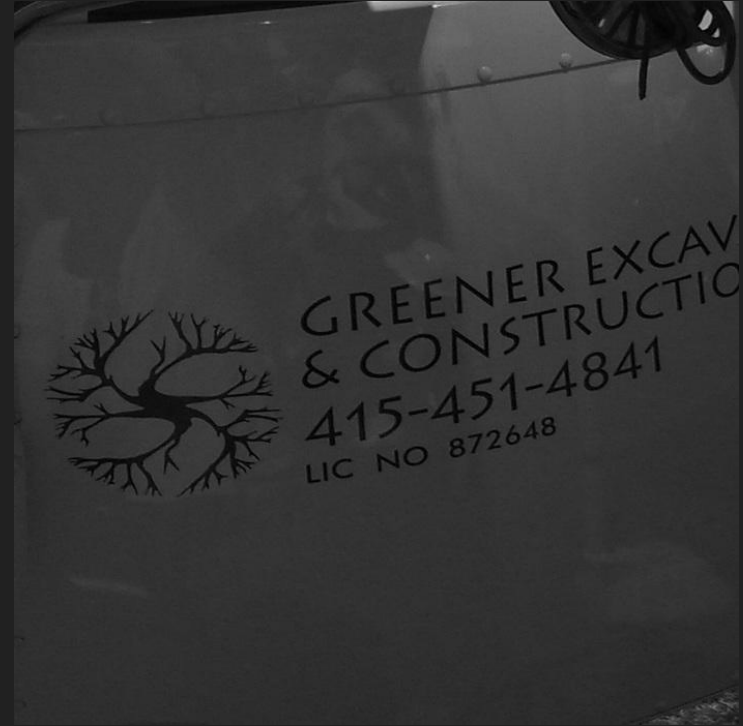
# Color transfer, ground truth



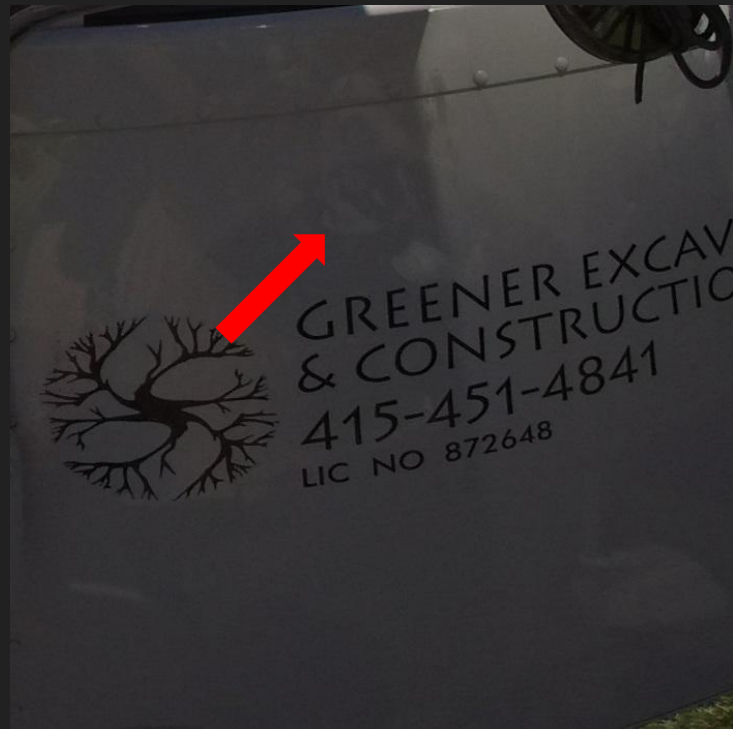
# Color transfer, source view



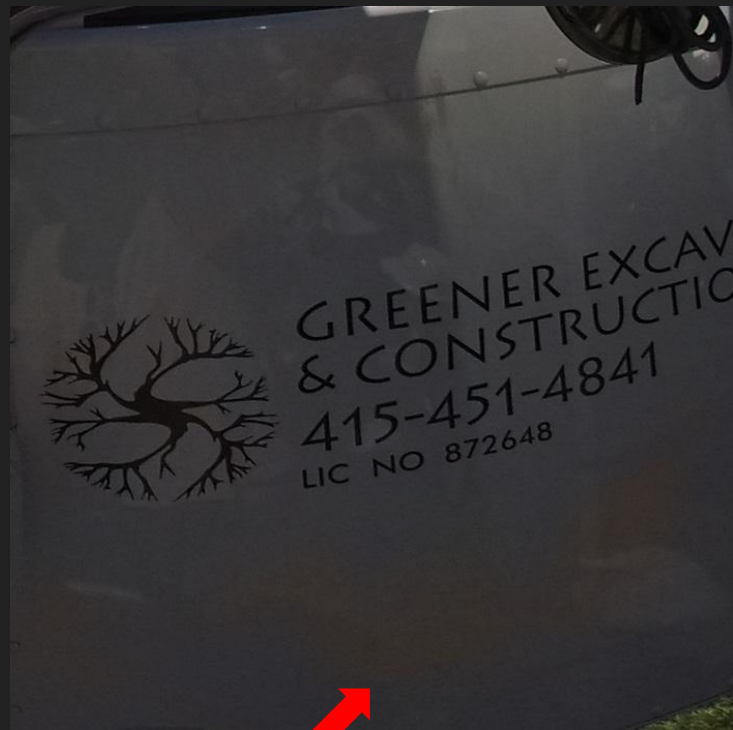
# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



# Color transfer, our result



Note the robustness to reflections



# Color transfer, ground truth



# Color transfer, source view



# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



# Color transfer, our result



# Color transfer, ground truth



# Color transfer, source view





# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



# Color transfer, our result



# Color transfer, ground truth



# Color transfer (Huawei P20 Pro), source view



# Color transfer (Huawei P20 Pro), target view



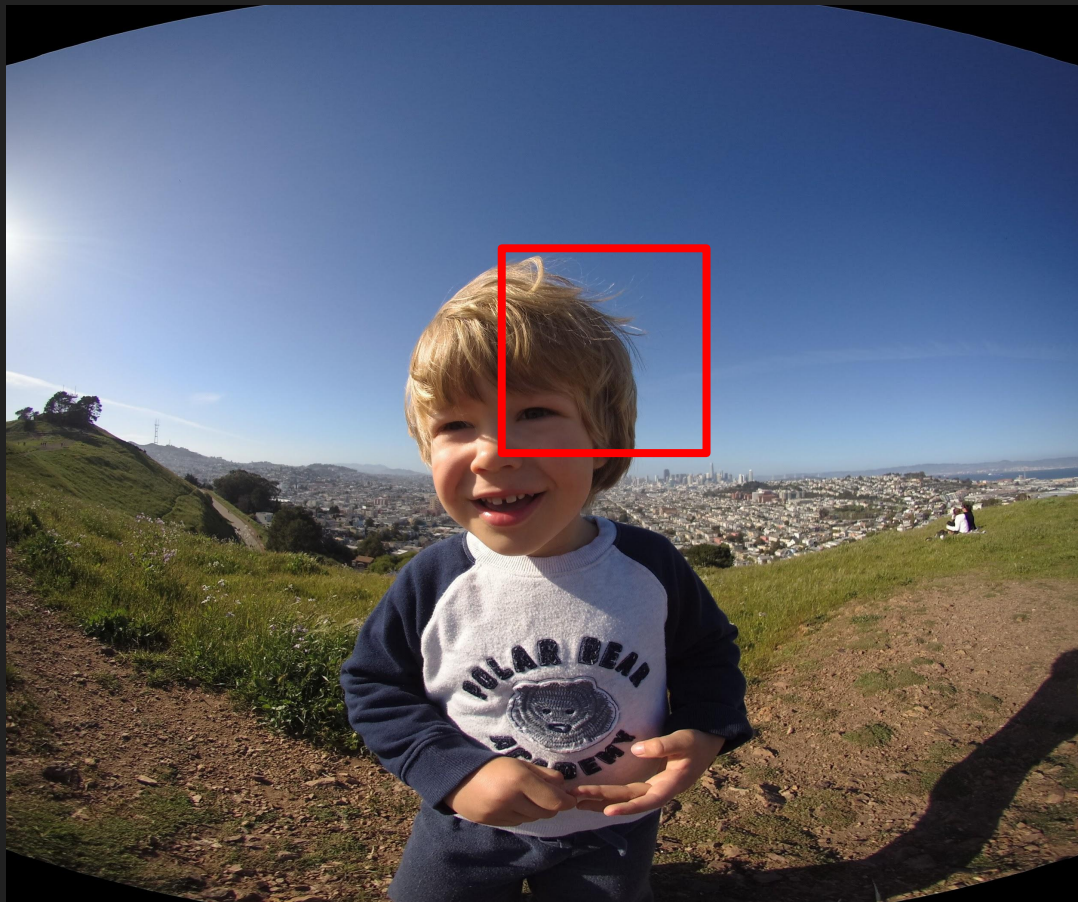
# Color transfer (Huawei P20 Pro), our result



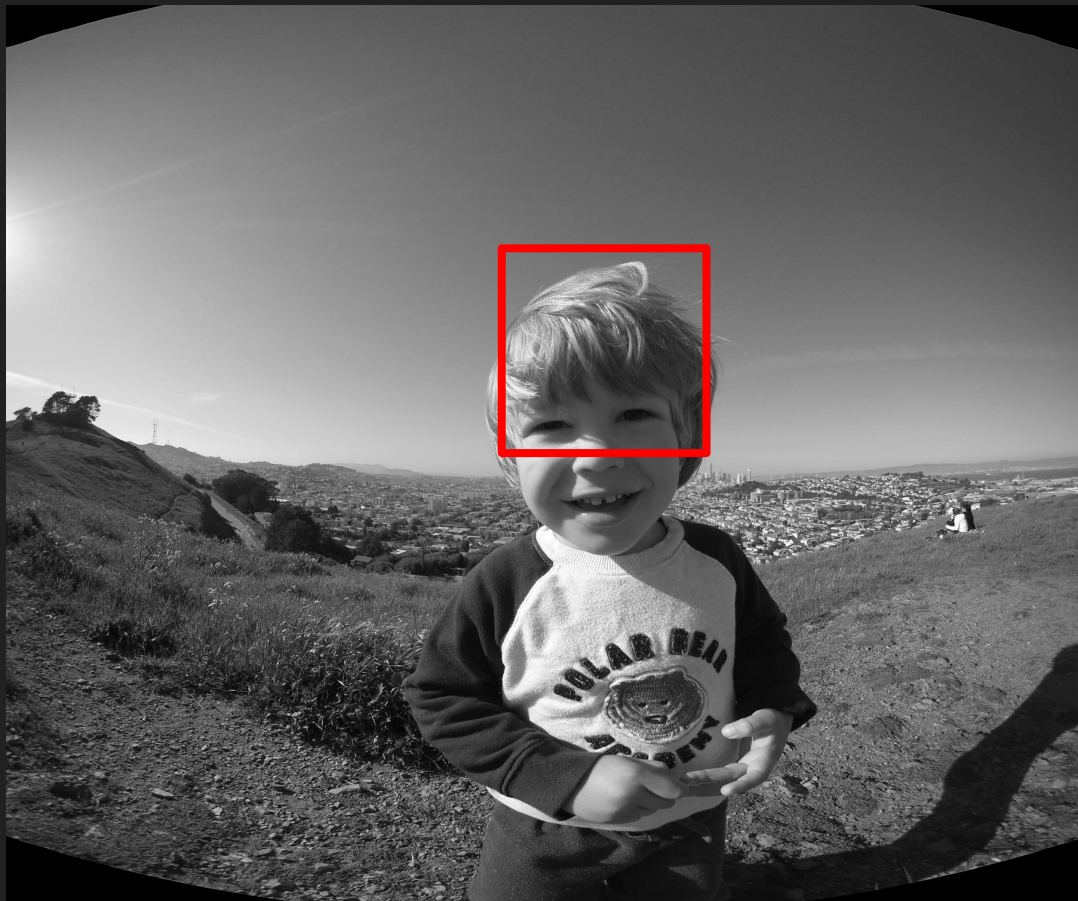


Challenging Cases (large disparities)

# Color transfer, source view



# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



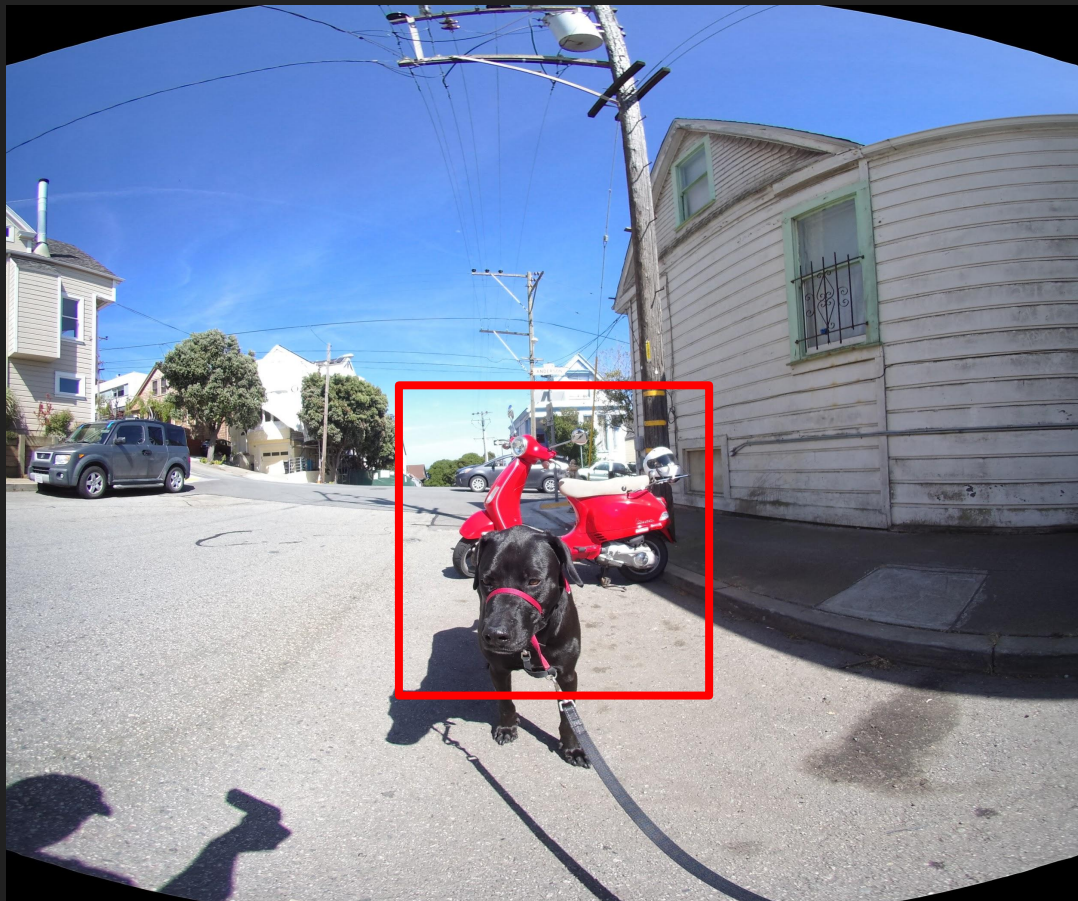
# Color transfer, our result



# Color transfer, ground truth



# Color transfer, source view

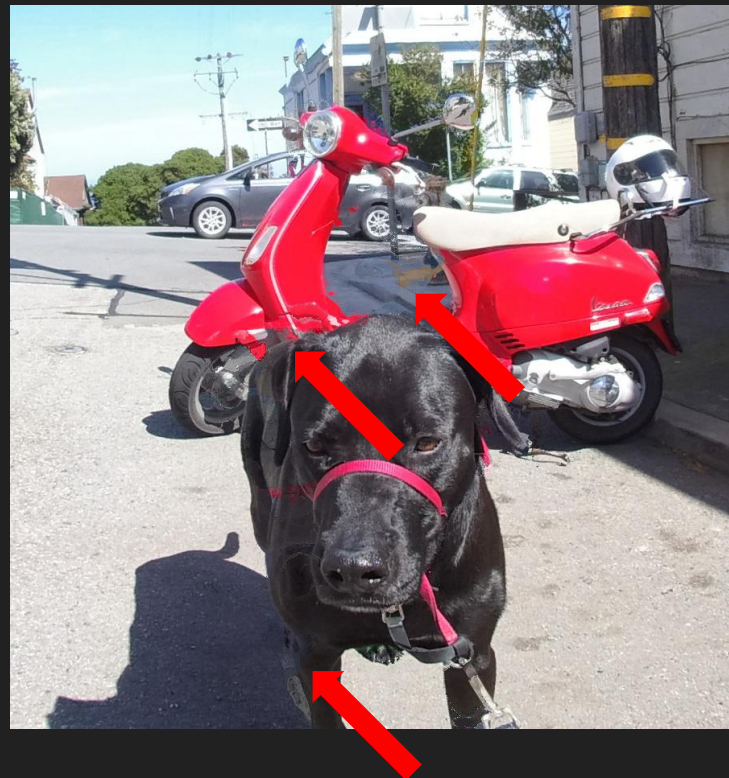




# Color transfer, target view



# Color transfer, warp only



# Color transfer, U-net



# Color transfer, our result



# Color transfer, ground truth



# Color transfer, source view



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.

# Color transfer, target view



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.

# Color transfer, warp only



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.



# Color transfer, U-net



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.

# Color transfer, our result



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.

# Color transfer, ground truth



The disparity ( $\sim 880$  pixels) in this example is beyond the theoretical maximum that our method can support without changing the settings such as the pyramid depth.

# Detail Transfer

# Detail transfer, source view



# Detail transfer, target view



# Detail transfer, warp only



# Detail transfer, U-Net





# Detail transfer, our result



# Detail transfer, ground truth



# Detail transfer, source view



# Detail transfer, target view



# Detail transfer, warp only



# Detail transfer, U-Net



# Detail transfer, our result



# Detail transfer, ground truth





# Detail transfer, source view



# Detail transfer, target view



# Detail transfer, warp only



# Detail transfer, U-Net



# Detail transfer, our result



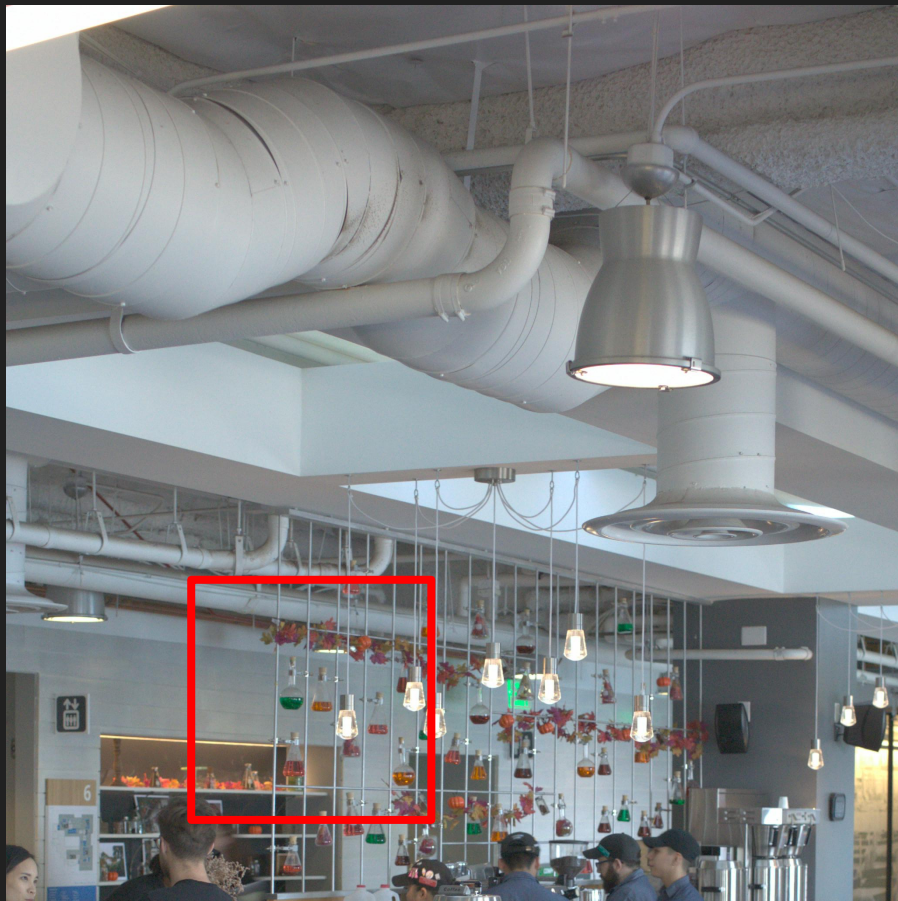
# Detail transfer, ground truth



# Multi-view HDR Fusion

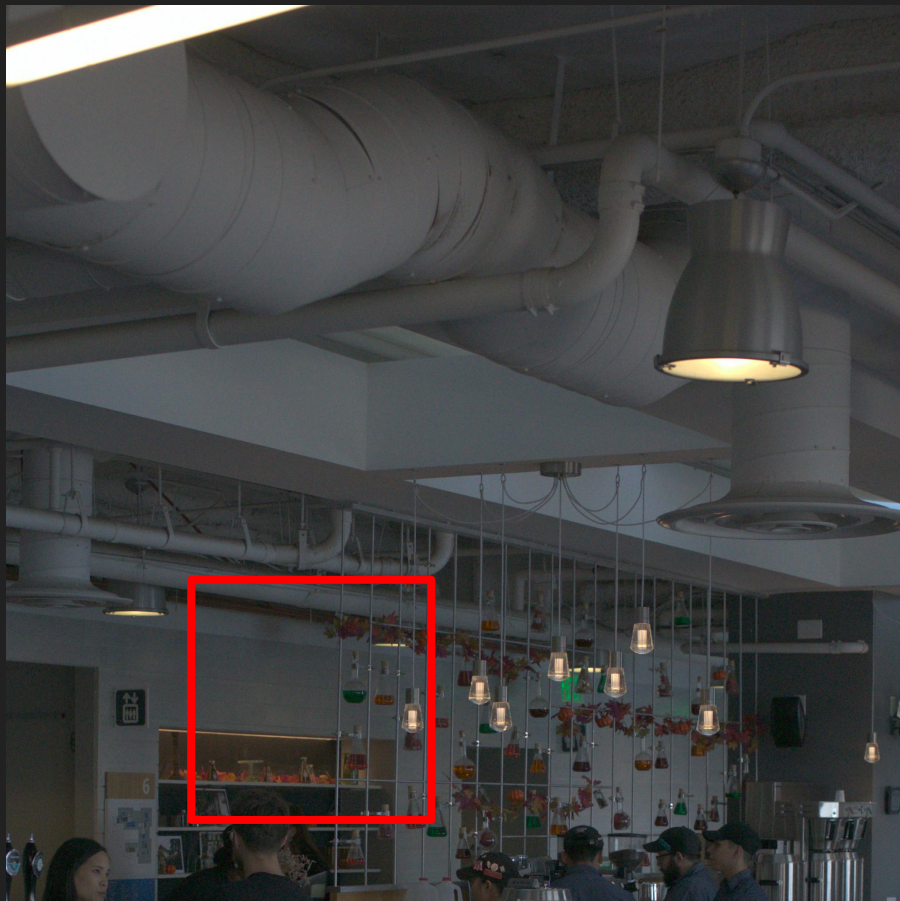
Spatially misaligned dataset (stereo pairs)

# Multi-view HDR fusion, source view





# Multi-view HDR fusion, target view



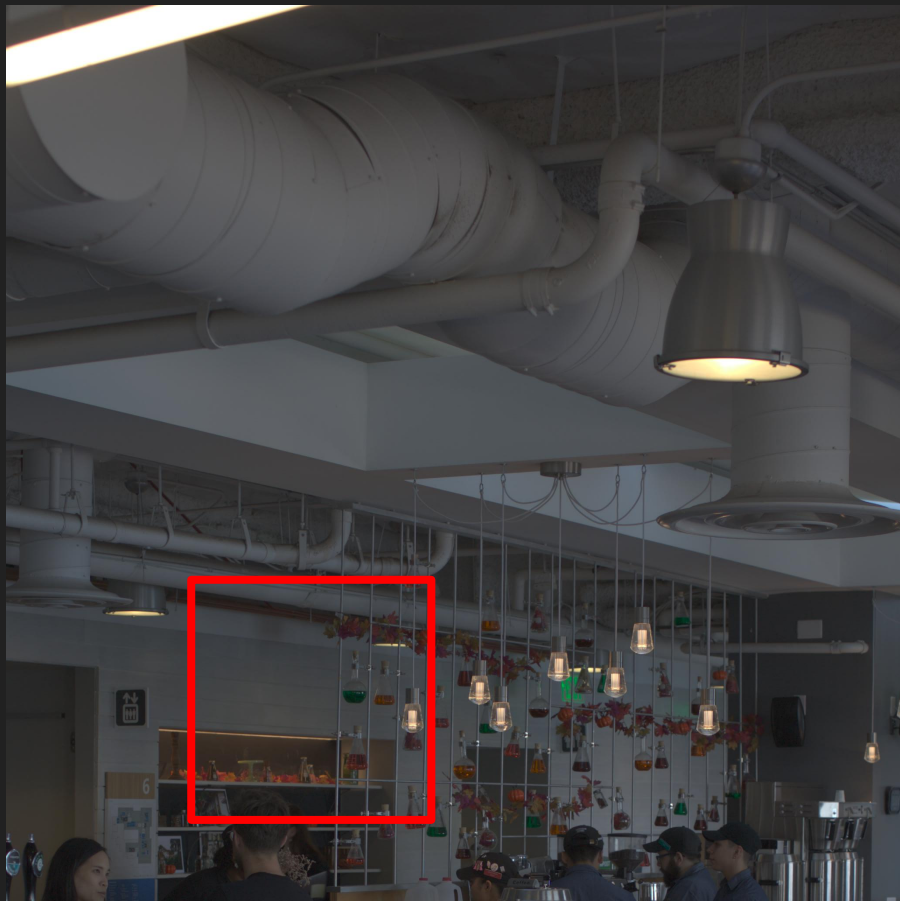
# Multi-view HDR fusion, U-Net



# Multi-view HDR fusion, our result



# Multi-view HDR fusion, ground truth



# Multi-view HDR fusion, source view

Brightness increased for visualization



# Multi-view HDR fusion, target view

Brightness increased for visualization



# Multi-view HDR fusion, U-Net

Brightness increased for visualization



# Multi-view HDR fusion, our result

Brightness increased for visualization





# Multi-view HDR fusion, ground truth

Brightness increased for visualization



# Multi-view HDR fusion, source view

Contrast/brightness enhanced for visualization



# Multi-view HDR fusion, target view

Contrast/brightness enhanced for visualization



# Multi-view HDR fusion, U-net

Contrast/brightness enhanced for visualization



# Multi-view HDR fusion, our result

Contrast/brightness enhanced for visualization



# Multi-view HDR fusion, ground truth

Contrast/brightness enhanced for visualization



# Multi-frame HDR Fusion

Temporal misalignment (Kalantari et al. dataset)

# Multi-frame HDR fusion, source frame 1





# Multi-frame HDR fusion, source frame 2



# Multi-frame HDR fusion, target frame



# Multi-frame HDR fusion, Kalantari et al. method



# Multi-frame HDR fusion, our result



# Multi-frame HDR fusion, ground truth



# Multi-frame HDR fusion, source frame 1



# Multi-frame HDR fusion, source frame 2



# Multi-frame HDR fusion, target frame





# Multi-frame HDR fusion, Kalantari et al. method



# Multi-frame HDR fusion, our result



TODO:  
Point out that our  
method resolves  
the highlight on  
the window frame  
a little bit better.  
Add a crop.

# Multi-frame HDR fusion, ground truth



# Multi-frame HDR fusion, source frame 1



Denoising the above region is extra challenging, because some of it is covered in the long exposure image.

# Multi-frame HDR fusion, source frame 2



Denoising the above region is extra challenging, because some of it is covered in the long exposure image.

# Multi-frame HDR fusion, target frame



Denoising the above region is extra challenging, because some of it is covered in the long exposure image.

# Multi-frame HDR fusion, Kalantari et al. method



Denoising the above region is extra challenging, because some of it is covered in the long exposure image.

# Multi-frame HDR fusion, our result



Denoising the above region is extra challenging, because some of it is covered in the long exposure image.



# Multi-frame HDR Fusion, ground truth



# Failure Case

# Multi-frame HDR fusion, source frame 1



# Multi-frame HDR fusion, source frame 2



# Multi-frame HDR fusion, target frame



This is a challenging case because the target frame has large blown out regions.

# Multi-frame HDR fusion, our result



Both the method by Kalantari et al. and our method fails to properly align images in blown out regions.

# Multi-frame HDR fusion, Kalantari et al. method



Both the method by Kalantari et al. and our method fails to properly align images in blown out regions.

# Multi-frame HDR fusion, ground truth



Both the method by Kalantari et al. and our method fails to properly align images in blown out regions.